## INTER-AREA CARNIVAL RULES

### 6.18.2 SOCCER STATE CARNIVAL

Refer "State Carnivals" - Section 5.3
(a) NUMBER OF PLAYERS

Team squads are limited to 15 players
(b) UNIFORM

Shirts must be numbered 1 to 15 and must not be interchangeable. Individual Areas are responsible for an alternate playing shirt subject to a clash in any given fixture. The second mentioned team in the draw will change playing shirts. The alternate strip is to be provided at no additional cost to Region team members.
(c) SOCCER BALLS

Soccer balls (size 5) will be supplied by Sub-Committee sponsorship where possible.
(d) DURATION OF GAMES

The duration of each match shall be twenty-five minutes each way. No time off for injury. Five minutes half time.
Semi-finals and finals shall be thirty minutes each way. Injury time in final only.
(e) REPLACEMENTS

Boys - interchange
Girls - interchange
(f) ASSEMBLY OF TEAMS

Teams must assemble and be ready to play five minutes before scheduled kick off.
(g) POOLS

The ten Regions are divided into two pools. A round robin is to be played within each pool.
Regions will be allocated into the following pools, based on results from the previous year:
Pool A 1, 4, 5, 8, 9
Pool B 2, 3, 6, 7, 10
Semi-finals: Winner Pool A v $2^{\text {nd }}$ Pool B
Winner Pool B v $2^{\text {nd }}$ Pool A
There will be no playoff for $3^{\text {rd }}$ and $4^{\text {th }}$ positions. These will be determined by position in pool. In the event of a tie, points, goal difference then coin toss will decide placing.
(h) POINT SCORE

| Points: | Win | - | 3 points |
| :--- | :--- | :--- | :--- |
|  | Draw | - | 2 points |
|  | Loss | - | 1 point |
|  | Forfeit |  | 0 points |

(i) DRAWN ROUND ROBIN

In the event of teams finishing on equal points after the round robin section, placings will be decided on goal difference. If still equal then placings will be decided on the highest number of goals for. If still equal then a penalty shootout the following morning will decide a deadlock in placings in any pool.
(j) DRAWN - SEMI-FINAL OR FINAL

In the event of a drawn semi-final or final, ten minutes of sudden death extra time will be played each way. The first team to score will be declared the winner. If still equal five penalty kicks will be taken alternatively by five different players on each team. If still equal pairs of alternate kicks will be taken until one team is ahead.

## (k) JUDICIARY

A committee comprising Combined High Schools Soccer Convener, Carnival Organiser and two elected Team Managers shall comprise the judiciary. Any player receiving two (2) yellow cards in the pool games will receive an automatic one match suspension. Players receiving a red card will receive an automatic one match suspension and may be required to appear before the judiciary for further action.

Any appeal must be lodged in writing prior to the scheduled meeting time of the judiciary.
Yellow Card records recommence in semi finals and play off fixtures.
A manager elected to the judiciary from the same area as an appearing player must stand aside for the subsequent hearing.

## (I) DISPUTES

A committee comprising Combined High Schools Soccer Convener, Carnival Organiser and two elected Team Managers shall comprise the Disputes Committee. Any dispute must be lodged in writing with the Carnival Organiser before 6:00pm on the day of the event and dealt with by the Disputes Committee before 9:00am on the following day.

A manager elected to the judiciary from the same Region as an appearing player must stand aside for the subsequent hearing.

